

# Unit 11

## The Kk Sound- Part 3

### Teaching Goal

- To be able to recognize and identify the pictures that begin with **Kk** (kite/ king/ kangaroo).
- To be able to follow the words with their fingers and say the chant.
- To remember the vocabulary words that begin with **Kk**.

### Materials

- ✓ ACD Track 38
- ✓ DVD **Kk**
- ✓ LivePen
- ✓ Flashcards, toys or puppets of kite, king, kangaroo
- ✓ Sticky ball
- ✓ Scissors and glue



### Time

1.5 hrs (80 minute lesson + 10 minute break time)

### *Warm-up/ Circle Time (15 Minutes)*

**Numbers: 1~10**

**Q: “How many \_\_\_\_\_ do you have?”**

**A: “I have \_\_\_\_\_.”**

1. Review the sentence pattern with your class and make sure they understand the meaning of the sentences.
2. Ask one child to come up to the front and tell him/her that you’re going to write a number on his/her back.
3. They need to answer the question according to the number you write.

### Variation of the game

- ☆ You can also invite students to write on other students’ backs and have them guess the number and answer the question.

### *Introduction of the chant (15 Minutes)*

1. Review the new vocabulary words with the children before introducing the chant.
2. Draw the pictures on the board or show flashcards, toys or puppets of the new vocabulary words.
3. Take out the Student book, show and read the chant to the children.

4. Say the chant with action.
5. Ask children to follow you and say the chant together with action.

 Play **ACD Track 38** during the lesson.



### For IRS Pen ONLY



**Feel free to use IMS mode. Just point to a picture, IRS Pen will AUTOMATICALLY play a video.**



### Teaching Tips



*Acting out the chant helps the children understand what the chant means.*

## Activity Time (15 Minutes)

### Game: Throw and Say

1. Review the chant with your class and make sure everyone understands the meaning of the sentences.
2. Write all the words on the board and give each word a few points.
3. The students need to throw the sticky ball at the word and shout it out.
4. If they can shout out the words correctly, they get the points for that word.
5. Calculate the points.



**Give encouragements for participation** also do **assist and encourage** some kids who are not doing too well during the game **keep on trying and not to give-up!** However, still need to remind the kids **not to be arrogant** but **encourage** and **support each other.**

## Student's Book- Let's do it! (15 Minutes)

1. Open **Student's book to Unit 11 Part 3** and ask the children to listen to the CD.
2. Chant aloud and **use their fingers to follow the words on the page.**
3. Circle the **Kk** sound pictures.



### Teaching Tips



*Chant aloud and circle the **Kk** sound pictures.*

## Activity Book-Let's do it! (10 Minutes)

1. Open **Activity Book to Page 26** and ask the children to cut out **Kk** sound pictures on **Page 35** and paste them above.
2. Chant aloud by clapping hands or playing instruments.



### Teaching Tips

- ☆ Cut out **Kk** sound pictures on **Page 35** and paste them above. Chant aloud by clapping hands or playing instruments.

## Wrap-up/ Review (10 Minutes)

1. Review the vocabulary and the chant.
2. Practice as a group or individually.
3. Reward children with stickers, hugs, high-fives...etc.

🎵 Play **DVD Kk** during the review.

**【Feel free to use the LivePen during your lessons】**